

14

VI. 1 *gliss.* *fp* *pp* *variation in bow pressure and speed (scratching)*

VI. 2 *gliss.* *mf* *p*

Vla. *ord.* *gliss.* *mf* *p*

Vc. *ord.* *gliss.* *mf* *mp* *p* *gliss.*

shocking ♩ = 150

18

VI. 1 *f*

VI. 2 *f*

Vla. *f*

Vc. *f*

21 *simile* (choose your own metre, tones and articulation) **continue for ca. 8 sec.** -----

VI. 1 *mf* *f*

VI. 2 *mf* *f*

Vla. *mf* *f*

Vc. *mf* *f*

24 -----

VI. 1

VI. 2

Vla.

Vc.

26 -----> 5 sec.      **threatful ca. 8 sec.**

VI. 1 *mp* *p*

VI. 2 *mp* *p*

Vla. *mp* *p*

Vc. *mp* *p*

pizz.  
ad lib. (tones, tempo, metre, articulation)  
use pizz. effects!

**sinister ca. 15 sec.**

29 *long high notes (trem, tr, sul pont, sul tasto,...)*  
*if you change your tone, tie them with gliss.*

VI. 1 *mf*

VI. 2 *long high notes (trem, tr, sul pont, sul tasto,...)*  
*if you change your tone, tie them with gliss.* *mf*

Vla. *long high notes (trem, tr, sul pont, sul tasto,...)*  
*if you change your tone, tie them with gliss.* *mf*

Vc. *continue* *mf*

*Konstantin Kemnitz*

32

hesitating ♩ = ca. 90

make percussive effects on tailpiece

VI. 1 *mp* *mf* *mp* *p* *mp* gliss.

VI. 2 *mp* *mf* *mp* *p* *mp* gliss.

Vla. *mp* *mf* *mp* *mf* *mp* gliss.

Vc. arco *mp* *mf* *mp* *mf* *mp* gliss.

erie yelp ca. 7 sec.

gliss. range ad lib. everyone different

Cluster Gliss. ca. 8 sec.

gliss. range ad lib. everyone different

VI. 1 *ff* *mf* gliss. gliss. gliss.

VI. 2 *ff* *mf* gliss. gliss. gliss.

Vla. *ff* *mf* gliss. gliss. gliss.

Vc. *ff* *mf* gliss. gliss. gliss.

41 **rape ca. 5 sec.** **ca. 4 sec.** **ca. 3 sec.**

VI. 1 *long tones (unstable pitch)* *trem.* *gliss. rage ad lib.* *ord.* *gliss.* *gliss.* *gliss.* *mf* *p*

VI. 2 *long tones (unstable pitch)* *trem.* *gliss. rage ad lib.* *ord.* *gliss.* *gliss.* *gliss.* *mf* *p*

Vla. *long tones (unstable pitch)* *trem.* *gliss. rage ad lib.* *ord.* *gliss.* *gliss.* *gliss.* *mf* *p*

Vc. *gliss. as written* *gliss.* *mf* *p*

Konstantin Kemnitz